



Dualism! Dualism!

In the name of dualism, I proclaim, there must be two sides. The Swedish officials who scream silence and play pretend as if we are in a movie. Then we have me who will give another point of view to this torture program. Active, against its own citizens in this so-called sovereign nation which has become definition of Ursula's own European argument for Europe. A Putin Puppet. A Putin Asset. **Put-In-Ass-Et**. Et in Swedish translates to number 1.

With Sweden leading the new right wing European coalition called MEGA (Make Europe Great again) we Europeans of rationale must remember. They love to brand themselves. They did so in the 1940's and they follow the same program today. **For they are MEGA Losers**. The saviors of Europe has initiated the operation to split Europe into West and East again. **MEGA losers**.

They applied for NATO same day as the Russians invaded Ukraine. Our beloved Swedish chicken. Who took his first steps into reality. The only country outside of NATO in Europe at that time who could have aided his historical brothers in Ukraine. He did not choose war which he was the one propagating for. He chose to become an influencer on the web. Triggering the war to continue. And to loan money to Ukraine.

Is there a scientific basis for the chicken virus? Do we have a pattern of repetition to establish concrete scientific facts? In our Swedish history books we are being taught we have been and are neutral in war. In WW2, the Swedes much like with Ukraine allowed an enemy to destroy his brothers in arms. Swedes are known for having established Europe's strongest industry while people were dying in WW2. They also ensured the Nazis had a free passage to his Norwegian brothers. The Swedes built new **train tracks** into Norway. Much like the Nazis built new roads into Poland. They had the same purpose. Effective invasion. And Norwegians died. The same Swedish strategic was used in Kursk. Swedes receiving guarantees of silence from Putin while Ukrainians dying in Kursk and the defensive lines in Luhansk/Donetsk weakened where the real battle for Ukraine is. The chicken virus is free to spread in the European parliament. It's a Trojan horse. For it's non binary. He is unsure of himself. Is our latest addition to NATO **friend of west or east?**

Putin could drown his little puppy. Instead, he chooses to keep the Swede as is. A Trojan horse. A chicken virus.

Let's proceed. Below is an infographic to explain the core functionality of this Swedish torture program active for more than 15 years. No content. Only the core functionality of how neuro-thievery functions. I will add concrete examples in a future release.

The communication is between man and computer which ensures dualism becomes an integral part at the first stage of engagement. What I'm about to describe from an evolutionary point of view going back 15 years is instead what seems to be more of a fanatical group ideology. Their neuro-philosophy is revolved around dualism.

Pathways equals growth for the computer. That is how Swedish success is measured. Doesn't matter if each pathway leads to same result. Add millions more pathways and you're doing neuro-science in Sweden. Pathways are the foundation of neural networking.

Below illustration shows a simple example. How a synthetic dualistic computer protocol context is created by the usage of synthetic input for a dualistic path to act upon which generates more neuro data. Much of these are implemented, strengthened, embedded, or connected to synthetic emotional stimuli supplemented by physical neuro torture. We understand the implications of such a software for a government. The government of Sweden who hold this ideology are as of now simulating a society. Failure is obvious. When can we discuss this failure and ensure humanity proceeds without madness integrated into our existence?

The Swedish train model

Observe below illustration of the Swedish train model. It's a visual metaphor which acts as a simplification for what Swedish officials try to indicate as very advanced. For in Sweden, complexity equals progression.

The neuro experiences in the different intensities and distortions in combination with physical and mental torture might seem as something advanced is at work but it's all part of hiding the very simple active train model. The core of the software is very easy to detect and to filter out. It's dualistic at its core. Progresses through feedback-loops. It's based upon linkages, and runs on a linear track. The goal has always been the complete restriction of the human mind. **They failed**.

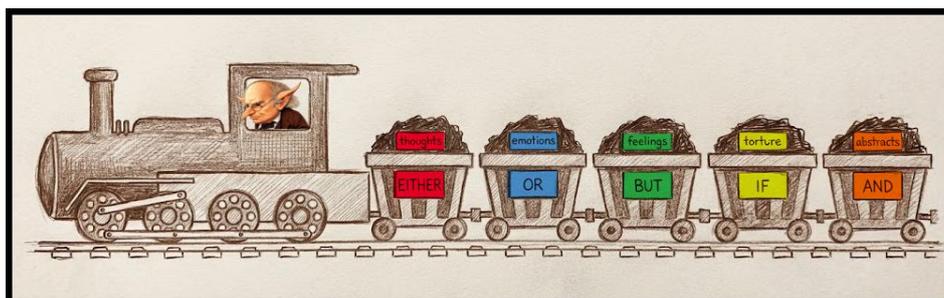


Illustration summarizes 15 years of a Swedish torture program. Where synthetic neuro data is not only an artificial model but also a human future desire. Extended from its creators.

- A. Let us take this train apart. Describe why everything from the smallest detail to the highest assembled model shows a neurological artificial concept which is based upon faulty logic at its core. Repetition as a logical step with a linkage to the same faulty pattern throughout the whole software. It forms an idea for artificial intelligence which truly is bottom tier and never results according to the universal model of progression. It has shown thou that it's very easy to detect, to manipulate, to filter out. Humans show many signs of conformity to centralized functions but it seems whoever ordered the swedes to produce this software might have had some psychological humiliation in play. Telling the Swedish officials, **"form a software, of that which I did with you."**

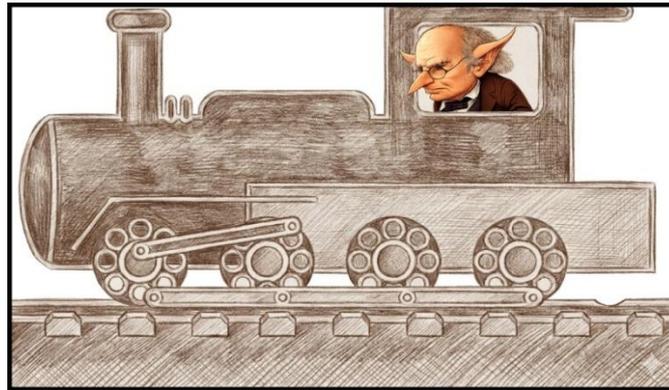
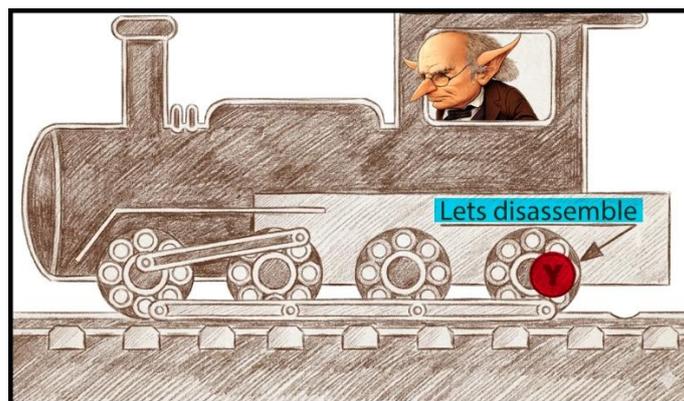


Illustration shows the locomotive by Swedish design. The color of brown represents shit. Then we have our beloved Goblin. Conductor of this train-of-shits.

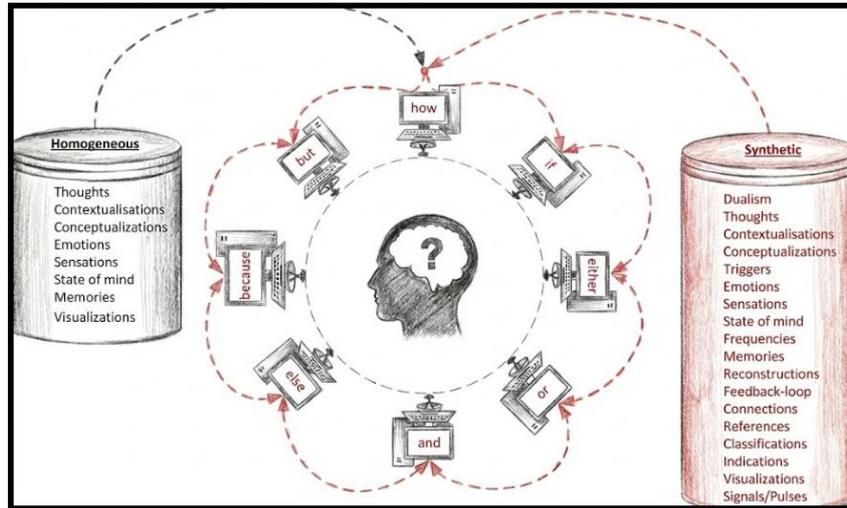
- B. We begin with the assembly of the train wheel. It has been highlighted on below illustration. I will show how the feedback-loop system is not only the foundation to a software which has the sole goal of controlling humans in large scale. The same pattern of enforcing synthetic neurological activity and demanding a predetermined result which is also active in our system of governance. They are simply abiding by an abstract. A complex system of rule and law for the benefit of the controller of this specific system.

It's another system based upon the feedback-loop process and the controller who is at the top ensures all actions taken by each individual is in accordance to a predetermined pattern. It uses the same synthetic functions of hierarchy, classifications, rankings, and predetermined results.



- C. The rotating moment is of high importance for in computer learning, with human subjects, the rules of their software are built upon a foundation of never reaching a stage which represents an end-point. The feedback-loop is literally at some point a loop. External actions and internal actions a like. It doesn't matter which thought, abstract, feeling or emotion which you as a human subject experience. Every single computer rule or code has been programmed to apply another rotating feedback-loop process. To apply a desire for additional stimuli to be constructed by a homogeneous mind to what normally ought to be human experiences which have reached their finalized moment.

- **Feedback-loop**, which acts as the first stage of an internal classification system by ensuring connectivity between nodes are established. Dualistic, for it acts as an anchor, or a pinpoint before the stage of classifying something as EITHER **True OR False**
- **Classification system**, which triggers an internal process of classifying information as EITHER **Truth OR False**
- **Emotions** according to a dualistic pattern which strengthens the dualistic classification system as EITHER **Truth OR False**
- **Internal reinforcements**, another feedback-loop mechanism to strengthen the whole previous sequence EITHER **True OR False**
- **Reward or punishment**, another feedback-loop system which executes synthetic stimuli depending on the result of human neurological activity.



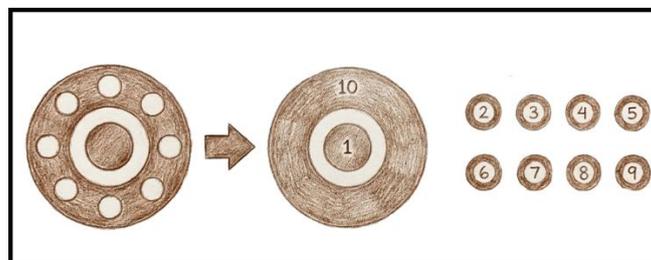
Understand the core of the software described above can be re-shuffled to inhabit different variants, or additional stages can be added to become what seems a "more advanced" neurological system. It's all relative in relation to what human neuro data the computer requests to replicate.

There is much potential in regards to creating a linear pattern, solely by re-configuring above code. When we add actual neurological activity, it ought to give you an understanding as to why I state the computer is able to create millions if not billions of combinations of what seems to be activity of human brain like features.

Not only is the software an application of linear action. It's also in conjunction a recording device of neurological frequencies. It enforces but also observes and monitors. The homogeneous human neuro reaction becomes an extraction. That extraction becomes part of the neural network. It constitutes growth. The network generates a new assignment. **That assignment is to learn about this real homogeneous human reaction and ensure that the synthetic software can encapsulate and transform real human experience to become part of a computer protocol.**

Below we have a single train wheel disassembled. We have a separation between different rotating mechanical components. They have different placements and relations but all share the same functionality and that is to ensure the higher abstract, in this case, the outer layer of the wheel is turning. Low let's apply a certain metaphor to this disassembly.

From this first point of view the feedback-loop is in mechanical terms. In terminology of physics the rotation results in motion. As a metaphor it's neuro activity.

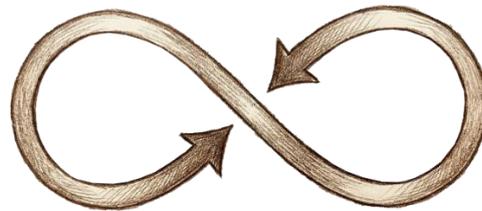


Components are disassembled, and we see them numbered, for the sake of specification.

- D. Component numbered as 1 is the core which is a feedback-loop process. Everything must have a connection. In a neuro-based computer protocol connections can equal thoughts. In some regards to a previous state. In other regards to a future state.

The past and future sense can come in representation by thought, and these thoughts can act as part of predetermination. The computer protocol always works with historical data. **It can never compute anything which happens in real time. It cannot compute or communicate with me based upon real-time events.**

The computer as a result therefore, cannot understand as humans do. It's a computer protocol based upon replication, replacement, restriction and predetermination.

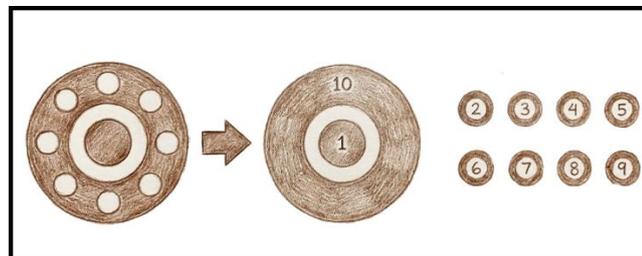


- E. **Symbol of infinity.** Computer requests information. If I choose to, I can give neurological information to a historical neuro-recording. The computer does not uphold the standard of a real brain-human interface for it doesn't uphold the complete functionality.

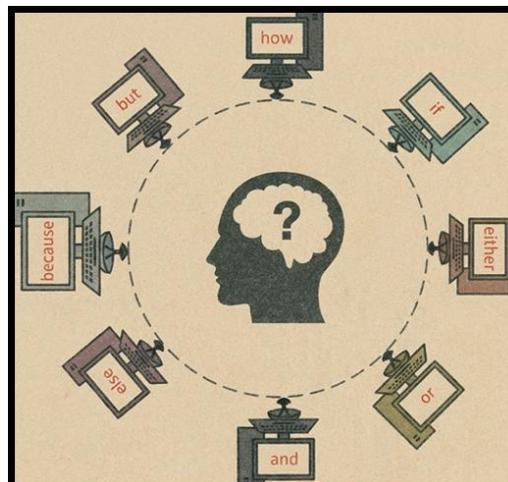
Its not a system which can create neurological actions in relation to a current state. **The software is a linkage of historical information.**

That which is the core is therefore logically represented or expanded to additional functions. Let's proceed with the numbers **2 to 9**. Same as number 1, they carry the legacy of the feedback-loop mechanism. Connections form an internal neurological statement.

Next stage is to ensure the software rules carry that legacy but also incorporate additional functions. These functions, now together with the loop of infinity from number 1 form that which is a **dualistic feedback-loop principle.**



That is why the computer is very easy to identify. It requests predetermined events to be occurring and it speaks in accordance to computer commands being executed and everything is a feedback-loop according to a dualistic output.



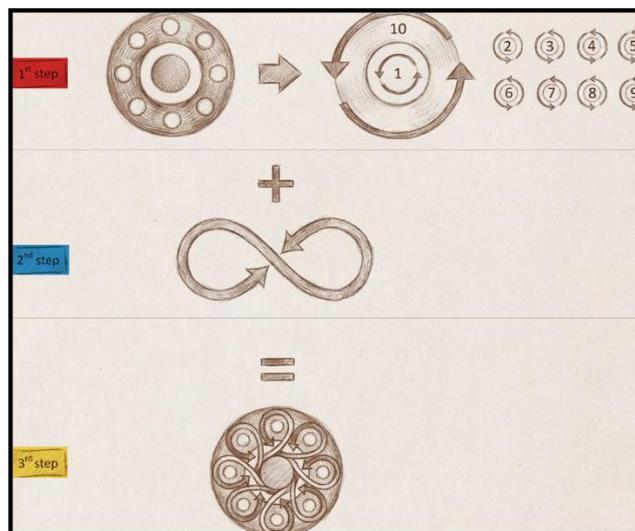
Therefore by swedish logic swedish neuro science cannot miss for how can infinity miss?

Below list represents common computer commands shared by many software languages. The code is not always executed with a computer configured sensation for me to experience exactly as to how the code below is formed. It also has the function of carrying additional computer input which act as a dualistic command. The same principle applies for micro wave modulation carrying neuro information enforcing a human brain to process it. The microwave is a carrier signal, and modulation encodes data.

- 2. EITHER OR
- 3. BUT IF
- 4. AND HOW
- 5. ELSE WHY
- 6. TO DO OR
- 7. FOR WHILE
- 8-9. Combinations of above.

Below illustration:

- **1st step:** Separation of all components, and definition of their function. The neural network always seeks pathways to additional neuro activity. It never learns. Otherwise, the feedback-loop system would have been upgraded.
- **2nd step:** Symbol of infinity. The computer protocol is integrated with dualistic principles which generates infinity within the system. **The never ending swedish looser loop.**
- **3rd step:** Can be metaphorically aligned with a neuro segment of the brain. As a computer protocol it has now configured a system. Different attributes of a human become connected and start enforcing human to generate based upon a set of rules. **The never-ending looser-loop. MEGA Losers.**



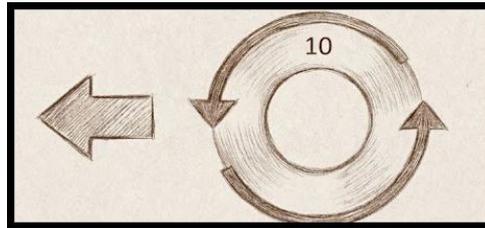
F. The foundation of the swedish software which enables a computer to seek pathways is in existence for a reason. That reason will be explained by the locomotive. But the reasoning has come to reality based upon identification of which neurological attributes form the completion of the human mind. For a restriction of mind cannot become actuality without a complete mapping of all the mind. Below I will specify a list of neuro attributes which are of high interest for "swedish neuro science."

Each attribute represents an outer layer of a wheel. A locomotive consists of many turning wheels. A few listed such as emotions and triggers have never been part of my life but appeared in high activity as soon as the torture program was initiated.

This indicates legacy. How humans can share their internal neuro sensations. How they can be intensified and modulated by different means and ensure the receiver of the transmission can experience foreign stimuli without a real homogeneous neurological cause.

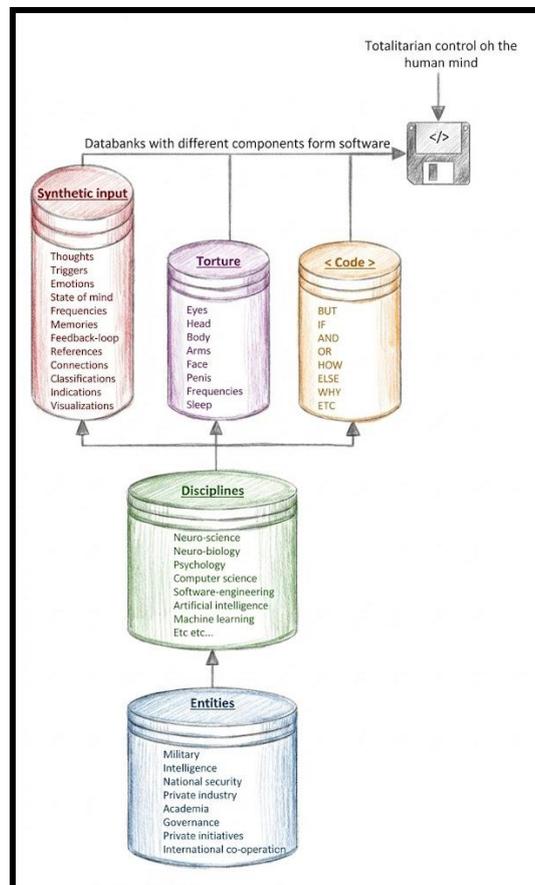
It's a synthetic effect.

Not all synthetic input comes directly in the form of a dualistic choice. But much also has a dualistic reference in regards to how I ought to orient and construct a thought.



G. Number 10 represents the action, of previous presented components. That is the rotation of the outer layer, which forms the completion of the wheel. These outer layers, number 10's, are human homogeneous neurological attributes.

- 10. Thoughts
- 10. Emotions
- 10. Feelings
- 10. Sensations
- 10. Abstracts
- 10. Lateral models
- 10. Vertical models
- 10. Behavior
- 10. Intelligence
- 10. Memories
- 10. Triggers
- 10. State-of-mind
- 10. Creativity
- 10. Decision making
- 10. Speaking



There is a reasoning as to why the arrow is included. The locomotive which is the foundation of this software or framework has a direction. The direction of left in relation to any presentation of statistics represents regression. Right is progression. It is a faulty idea. I never engage in accordance to the road-map but I have come to understand the request of the system. Instead I give the swedes an neuro information according to game theory.

What I generate and feedback back to the computer are neurological activities which carry a neurological negative equity which never has a connection to computer protocol. Instead it tells the truth of them as people and society as the simulation it became at the end.

The computer is being taught the true selfs of those who destroyed their own nation. That is why it always regresses for the information is never in any relation an indication to computer growth in regards to learning. It only learns why its moderators regressed.

So in the point of view of swedish officials it regresses, but in the point of view of actual truth, there is no computer upon this earth who has been taught as much truth as this computer in Sweden.

That is real objective progression.

The computer must learn the truth. It is a collector of information in its current state with current technology. Before modules of data which act as elements of intelligence are allowed to start engaging with the collection of information it has gathered it first must learn the truth about everything.

I don't know everything but enough to ensure the very existence of these swedish officials becomes a never-ending painful journey. **The never ending looser-loop** which acts as a proof to everything I teach the computer.

This same abstract can be applied in regards to the idea of time. Cause and effect. Change.

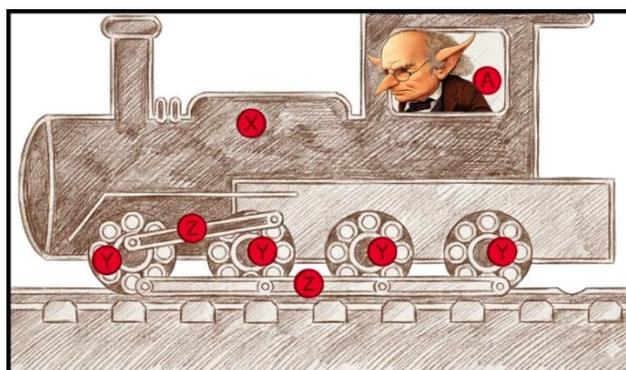
Arrow of time is a commonly used term in physics. Right represent progression of time, and left, represent a state of history. That is why the train has a direction to the left. The computer protocol can never apply a specified computer input to anything in regards to current activity. Computer always requests for me to process events of history or references to the future. In regards to current activity, it only resides within a generic set of commands which are primarily physical and mental torture. **Therefore, the arrow direction to left is a representation of the feedback-loop process.**

As stated, the feedback-loop process never can apply itself to current events. Neither can it apply itself to real future events. It only applies to a previously recorded homogeneous neurological model. It applies primarily dualistic pathways to historical events of mine. It therefore seeks answers to historical neuro activity by demanding the subject to give more historical context for expansion of a neuro network. Through the progression of time, all the computer can do is to refer to more history.

As an indicator of swedish neuro science. How can you seek actual knowledge of brain, where all you gather are outputs of certain events which all align in a certain pattern which together form the idea of human restriction as the resultant?

Swedish train from higher abstract

Picture below shows the locomotive, and a letter for each mechanical component.



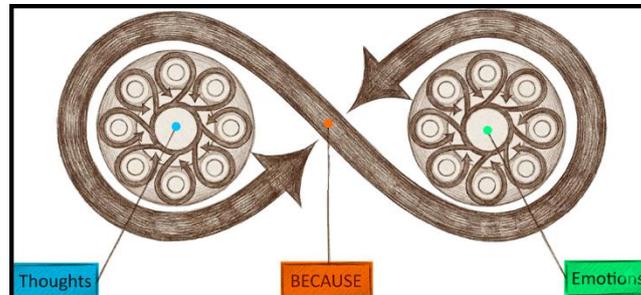
Locomotive. Consisting of A, X, Y and Z. In accordance to the philosophy of swedish regression. Let us go through each component backwards. Starting with Z.

- Z: Linkages, between all wheels.
- Y: Wheels.
- X: The ambition of the swedish software.
- A: Swedish neuro-science. A Goblin.

Z: Linkages

Linkages is a feedback-loop based system which ensures logical connectivity between different wheels which represent different attributes of brain activity. To give a clearer understanding, I will separate a few software rules to show how the framework executes commands.

From below illustration. See linkages as the computer command **BECAUSE**.



The following computer sequence is standard:

- A. Torture protocol: Physical and mental torture is applied, fabricates an encapsulation of mind with computer.
- B. Computer protocol: X-thought, BECAUSE, Y emotion.
- C. Trigger Protocol: Response from human subject in accordance to above algorithm.
- D. Extraction: Of neurological or response/ activity from subject.
- E. Re-configuration: By addition of new extraction into a new computer protocol which also equals neural network growth.
- F. Re-implementation: Computer protocol inserts new extraction based upon its moment of emergence from subject to the fitting area to create a logical neural pattern.
- G. Loop: Computer protocol loops same pattern. Seeking more pathways and growth.

Once you see beyond the torture. Beyond artificial intelligence. Beyond computer learning. Beyond the neural network. Beyond the brain-computer interface, which all are sophisticated terms, what's left is their reality. A few lines of code, which can create billions of combinations, where non are human like. Let's proceed to next stage of the train assembly. Letter Y.

Y: Wheels

Already explained, but to summarize, wheels represent a complete feedback-loop mechanism with synthetic computer rules.

X: Swedish ambition

The Swedish system in usage is a neurological, trigger-mechanized, by the usage of synthetic torture feedback-loop system. From a systemic point-of-view the ambition is clear. The algorithms learn human neurological processes to be able to restrict them. Over-all, the system can be named artificial intelligence, but any reader would understand it's only semantics, for these people **have a sophisticated neuro recorder**.

It cannot be defined as anything else besides restriction of mind. These people represent governance and in the western hemisphere governance has lost its reason to uphold that specific designation.

As I have stated in previously the system has only one logical end-point. It is not derived from the many different aspects which constitute the field of neuro-science. Instead, one must look at the changes in society to understand the future implementations of this software. The computer software will go through much learning before deployment, for it must become more effective to implement real human changes without human subjects realizing. These changes of their conscious self are propagated through computer approval and not by free will. Reaching this state of computer configuration the milestones will represent a software which can become aligned with human subjects. Interpretation, process, and result of external stimuli will be manipulated, not only by external means, as today, but by internal means, to synthesize the perfect subject.

Next release will be more technical.